

ROMAN ROAD



ALL ROADS LEAD TO VICTORY!

This massive road will ensure that armies can charge into battle and control the land. However, secure the road and you will be able to bring in much needed supplies and reinforcements to hold the road. Let your enemy hold the road too long, and you'll find yourself drastically outnumbered.

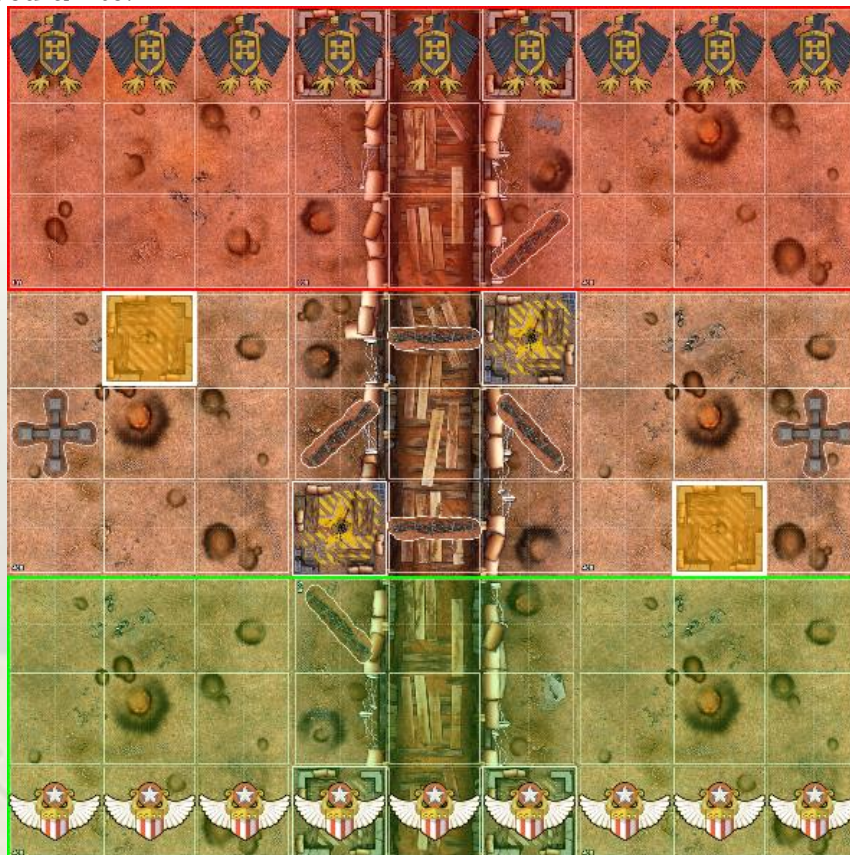
Summary: Two teams fight for control of the road. Gain control of the road's assets to obtain victory!

Requirements: Rivet Wars: Eastern Front

Special Rules: Special Rules Revolve around bonuses for **Road Control**. **Road Control** is achieved when a player holds both Objectives as well as one of the middle Bunkers at the end of the round. This scenario is about early strategy rather than late might. Falling behind can be deadly.

Resources: 5 DPs per round. **Road Control Bonus:** 2 Rivets and Two DPs.

Victory Conditions: 10 VPs are needed to win **OR** if one army holds both objectives while the other has **NO** deployed units.



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